

ChadAndrewDrobish

Design Technologist

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A creative and passionate individual with over 15 years of experience in the digital advertising industry. Producing award-winning work within the fortune 500 markets. Thrives on working alongside creative talent who share the same enthusiasm for innovation.

WORK EXPERIENCE

ChadAndrewDrobish

Freelance Design Technologist

February 2009 – Present | Montville, New Jersey, United States

Sapient Razorfish

Creative Technologist

I produced dozens of highly interactive works such as applications, microsites, tutorials, kiosks, presentations, mobile apps, chatbots, VR/AR apps, and rich media ads.

July 2013 – May 2017 | New York, New York, United States

Razorfish

Interactive Art Director

This role was considered a transitional move, marrying my animation and interactive experience with upcoming technologies. Much of the responsibilities in this role dealt with R&D, prototypes and pitch-work.

March 2009 – July 2013 | New York, New York, United States

Avenue-A Razorfish

Flash Developer

Building rich interactive experiences with Adobe Flash. This includes company landing sites such as Axe, Sheraton Resorts, and All laundry. My responsibilities were typically the sole developer working alongside creative to help mold their vision.

May 2006 – March 2009 New York, New York, United States

NBC Universal

Freelance Design Technologist

Developing innovative flash applications for a variety of conceptual online programming. Integrated rapid prototypes for presentations within quick demanded turnarounds. Worked on creative solutions for uprising problems within flash media.

September 2005 – April 2006 New York, New York, United States

EDUCATION

Hartford Art School
University of Hartford

Bachelor of Fine Arts
Cum Laude

2001 – 2005 | Hartford, Connecticut, United States

LANGUAGES & SKILLS

Proficient in:

CSS / SCSS / SASS, HTML, JavaScript, PHP

Frequently use:

WordPress, Node, Express.JS, React & React-Native, Redux, Vue.JS, Bootstrap, Webpack, Docker, WebGL, Three.JS, CI (Circle CI, Jenkins, Bitbucket Pipelines), AWS S3, EC2, Lambda, D3.JS, Git, NPM

Applications:

Adobe: Photoshop, Illustrator, Media Encoder, After Effects, Premiere Pro
Sketch, Blender, Visual Studio Code

Enough to be dangerous:

C/C++, Python, MySQL / PostgreSQL, MongoDB

SERVICES

Developer

No job too small. Whether it's ad units, a website, a mobile app, an interactive kiosk, or WebGL—throughout my experience I have worked on an array of projects varying in complexity.

Consultant

Ability to use existing expertise to assist clients with developing a course of action. Guiding them through project planning and budgeting, selecting the right teams, and researching the best technology for the task.

Rapid Prototyper

Proof of concepts to A/B testing – experienced in rapid versioned outputs. Ability to increase the feasibility of integrating prototypes into your systems (reducing throwaway code).

Pitch Collaborator

Ability to transform concepts into working examples quickly. A time crunch is one of my favorite types of challenges.